Icon | WeWeb Documentation

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| URL source | <https://docs.weweb.io/elements/icon.html> |
| Date de scraping | 2025-04-08T15:53:58.670514+00:00 |

## Icon ​

The Icon element allows you to use custom SVG icons in your projects. You can upload your own SVG files or use pre-made icon libraries to enhance your UI design.

## Getting Started ​

Add an Icon element to your page Select your desired icon from pre-made libraries or your custom uploads Customize the color property if needed

### Images

<https://docs.weweb.io/assets/icon-getting-started.CeJWgcq2.gif>

<https://docs.weweb.io/assets/icon-old-project-fix.C2hDwUf4.gif>

## Properties ​

## Sizing Icons ​

To change the size of an icon, you need to directly modify its height and/or width properties:  
Select the icon element Adjust the height and width values in the sizing properties panel

### Images

<https://docs.weweb.io/assets/icon-sizing.BxljSsdS.png>

## Adding Pre-made Icon Libraries ​

Go to the Assets menu in the top bar Select Icons Go to Manage icon sets Add any pre-made libraries you want to use in your project

### Images

<https://docs.weweb.io/assets/icon-adding-library.C4iO3Uwk.gif>

## Managing Custom Icons ​

## Uploading Custom Icons ​

Navigate to the Assets menu in the top bar Select Icons Go to Custom Icons Upload your SVG files: Upload individual SVG files, or Upload folders containing multiple SVGs

### Images

<https://docs.weweb.io/assets/icon-upload-icon.DwNxRgTe.gif>

## Exporting Icons ​

From inside the Custom Icons menu, you can export all icons from your project.

### Images

<https://docs.weweb.io/assets/icons-export-icons.DgY6ilIS.png>

## Using Icons in Your Project ​

## Selecting an Icon ​

Once you've added icons to your project:  
Add an Icon element to your page Use the icon selector in the properties panel to browse and select icons

### Images

<https://docs.weweb.io/assets/icon-select-icon.Dt2EsaXQ.png>

## Binding Icons Dynamically ​

When binding an icon dynamically, you must use the exact name of the icon:  
An icon called 'align-justify' from the Lucide library would be lucide/align-justify A custom uploaded icon called 'check' would simply be check  
The syntax follows the pattern: libraryName/iconName for library icons, or just iconName for custom icons (assuming you have not manually added folders to the names of your of custom uploaded icons).

### Images

<https://docs.weweb.io/assets/icon-bind-icons.ca4AOPbK.png>